**FIXED ERIS ISSUE RECREATION No access to “this”**

Description: Suppose we have a function **f** in a contract that we try to access in another function in Eris. When we do **f()**, the function works. However, when do **this.f**(), the function does not work. To see this issue, consider the contract below (EPM at end of document for recreation):

contract Testing

{

function A() returns (uint value)

{

value = 2;

value = this.B();

}

function B() returns (uint value)

{

value = 5;

}

}

Calling the function A() should return the value 5. At one point, the result was 2. The result was only five if we changed **this.B();** to **B();** However, currently, the contract deploys as expected. Although it is no longer an issue, I am noting this in the event that this information could be useful.

An epm is shown below if recreation is necessary:

jobs:

- name: testing

job:

deploy:

contract: Testing.sol

wait: true

- name: queryStorage

job:

call:

destination: $testing

data: A

wait: true